



Sandip Foundation's
Sandip Institute of Engineering and Management, Nashik
Academic Year 2019-20

- 1. Event Title:** Google's Explore Machine Learning Program
- 2. Event Date:** 30th Jan 2020.
- 3. Event Conduction Duration:** 3.00pm. To 05.00 p.m.
- 4. Event Venue:** Computer Dept. Seminar Hall, SIEM, Nashik.
- 5. Event Resource Person Details:**
 1. Gautami Sanjay Dhokte student facilitator.

6. Name of Event Coordinator:

Dr.K.C.Nalavde

Prof.Reena S. Sahane

7. Event Details:

This Machine Learning workshop was conducted by Gautami Dhokte to bring Google's Explore ML for our students. The Explore ML program is designed for machine learning enthusiasts to learn ML in a fun way through videos, demos and exercises.

The host Miss. Gautami started her session with a detailed introduction to Machine Learning, in that she clearly discussed what is Machine Learning and how it differs from Artificial Intelligence. She next stated various datasets how to deal with them and when actually is the requirement to apply machine learning on that dataset.

She covered various real time examples to summarise various categories of machine learning, through which students were able to distinguish when to apply machine learning. Then she next told students to play an very interesting game "Quick Draw" which is an experimental

game to educate the students in a playful way about how ML works.

In the last session hour she took various exercises for students which contained various categories of data and students were told to identify which ML type will suit best for that particular datasets.

8. Event Outcome:

During this program students were able to learn,think,share,brainstorm and build on ideas together.

9. Event Photos:







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